Leimen Rams

Race: Chaos

Head Coach: Oli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Font Ogletree	Chaos Warrior	5	4	3	9	Block, Side Step		0	1	0	6	2	25	150 000
2	Rutlius Hager	Chaos Warrior	5	4	3	9	Block		0	0	0	6	0	12	120 000
3	Edrus Grigsby	Chaos Warrior	5	4	3	9	Block		1	0	0	3	0	7	120 000
4	Xandie Littleton	Chaos Warrior	5	4	3	9	Block, Guard		0	0	0	8	1	21	140 000
5	Raver Fox	Beastman	6	3	3	8	Horns, Block, Mighty Blow		3	3	0	4	1	25	100 000
6	Gothsettan Higbee	Beastman	6	3	3	8	Horns, Block		1	2	0	0	2	17	80 000
7	Corann Arkin	Beastman	6	3	3	8	Horns, Sure Hands, Extra Arms, Strong Arm		3	6	0	1	2	33	120 000
8	Elderman Havenstein	Beastman	6	3	3	8	Horns, Sure Hands, Dodge		0	0	0	2	3	19	110 000
9	Cohan Williams	Beastman	6	3	3	8	Horns, Wrestle, Dodge		1	1	0	4	2	22	110 000
10	Loban Saffold	Beastman	6	3	3	8	Horns, Wrestle, Dodge		3	3	0	0	1	17	110 000
11	Pharoh Dunbar	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
12	A. J. Joyner	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
16	Troy Laskey	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal		0	0	0	1	0	2	150 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 12 16 0 35 14 200 1 430 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	
Gate:			
FAME:			

Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	6	x	10 000	=	60 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					-70 000
Team Value:					**1 720 000**
Induced Value:					**0**
Match Value (TV for match):					**1 720 000**

MNG Journeyman New skill available Stat upgrade Stat downgrade