

**WARRIORS OF LOVE** Race: High Elf Head Coach: Bernhard

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[illegible]

|                                    |       |                                   |   |   |   |   |   |   |   |         |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---|---------|
| Total number of players next game: | 11/11 | Totals (excl TV for MNG players): | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 890 000 |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---|---------|

|                                    |       |                                   |   |   |   |   |   |   |   |         |
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|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---|---------|

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|

| Inducements (for next match)  |     |   |         | Team Goods                  |   |   |                  |
|-------------------------------|-----|---|---------|-----------------------------|---|---|------------------|
| Bloodweiser Babes (0-2):      | ___ | x | 50 000  | Rerolls:                    | 2 | x | 50 000 = 100 000 |
| Bribes (0-3):                 | ___ | x | 100 000 | Fan Factor:                 | 1 | x | 10 000 = 10 000  |
| Extra Training (0-4):         | ___ | x | 100 000 | Assistant Coaches:          | 0 | x | 10 000 = 0       |
| Halfling Master Chef (0-1):   | ___ | x | 300 000 | Cheerleaders:               | 0 | x | 10 000 = 0       |
| Wandering Apothecaries (0-2): | ___ | x | 100 000 | Apothecary:                 | 0 | x | 50 000 = 0       |
| Wizard (0-1):                 | ___ | x | 150 000 | Treasury:                   |   |   | 60 000           |
| Card budget:                  |     | x |         | Team Value:                 |   |   | 1 000 000        |
| Gate:                         |     |   |         | Induced Value:              |   |   | 0                |
| FAME:                         |     |   |         | Match Value (TV for match): |   |   | 1 000 000        |

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade