# Doomville Titans

Race: Chaos Dwarf

Head Coach: Tim

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 1 | Zaphar Surehoof | Bull Centaur | 6 | 4 | 2 | 9 | Sprint, Sure Feet, Thick Skull, Break Tackle, Block | | 0 | 5 | 0 | 0 | 1 | 20 | 170 000 |
| 2 | Urok Stompit | Bull Centaur | 6 | 4 | 2 | 9 | Sprint, Sure Feet, Thick Skull, Break Tackle, Block, Sure Hands | | 0 | 7 | 0 | 8 | 1 | 42 | 190 000 |
| 3 | Radak Ripperfist II | Chaos Dwarf Blocker | 4 | 4 | 2 | 9 | Block, Tackle, Thick Skull, +1 St | | 0 | 0 | 0 | 1 | 1 | 7 | 120 000 |
| 4 | Zygmund Skullcrusher | Chaos Dwarf Blocker | 4 | 3 | 2 | 9 | Block, Tackle, Thick Skull, Mighty Blow, Guard | | 0 | 0 | 0 | 10 | 1 | 25 | 110 000 |
| 5 | Drukat Doomhammer | Chaos Dwarf Blocker | 4 | 3 | 2 | 9 | Block, Tackle, Thick Skull, Guard, Mighty Blow, 1 Ni | | 0 | 0 | 0 | 7 | 2 | 24 | 110 000 |
| 6 | Zoltan Bonegrinder | Chaos Dwarf Blocker | 4 | 3 | 2 | 9 | Block, Tackle, Thick Skull, Mighty Blow, Guard, Dauntless | | 0 | 0 | 0 | 9 | 3 | 33 | 130 000 |
| 7 | Dimitru Darkbeard II | Chaos Dwarf Blocker | 4 | 3 | 2 | 9 | Block, Tackle, Thick Skull | | 0 | 0 | 0 | 0 | 0 | 0 | 70 000 |
| 8 | Khark Slaughterfist II | Chaos Dwarf Blocker | 4 | 3 | 2 | 9 | Block, Tackle, Thick Skull, Mighty Blow, Guard | | 0 | 0 | 0 | 7 | 2 | 24 | 110 000 |
| 9 | Xtall Ironhand | Hobgoblin | 6 | 3 | 1 | 7 | Block, -2 Ag, 1 Ni | MNG | 3 | 4 | 0 | 0 | 0 | 15 | 60 000 |
| 11 | Slavislav Fivefingerz | Hobgoblin | 6 | 3 | 3 | 7 | Block | | 0 | 1 | 0 | 0 | 1 | 8 | 60 000 |
| 12 | Zillo Zornig | Hobgoblin | 6 | 3 | 3 | 7 | Block, Dodge, 1 Ni | | 2 | 7 | 0 | 0 | 0 | 23 | 90 000 |
| 13 | Waterboy | Hobgoblin | 6 | 3 | 3 | 7 | | | 0 | 1 | 0 | 0 | 0 | 3 | 40 000 |
| 14 | Radak Rotzloffel | Hobgoblin | 6 | 3 | 3 | 7 | Wrestle | | 2 | 1 | 0 | 0 | 1 | 10 | 60 000 |
| 16 | G'rokk Firehoof | Minotaur | 5 | 5 | 2 | 8 | Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Stand Firm | | 0 | 0 | 0 | 1 | 2 | 12 | 170 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 13/14

Totals (excl TV for MNG players): 7 26 0 43 15 246 1 430 000

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|---|---|---|---|---|---|---|---|---|---|---|---|---|

**Inducements** (for next match)

| | | | |
|---|---|---|---|
| Bloodweiser Babes (0-2): | __ | x | 50 000 |
| Bribes (0-3): | __ | x | 100 000 |
| Extra Training (0-4): | __ | x | 100 000 |
| Halfling Master Chef (0-1): | __ | x | 300 000 |
| Wandering Apothecaries (0-2): | __ | x | 100 000 |
| Wizard (0-1): | __ | x | 150 000 |
| Card budget: | | x | |
| Gate: | | | |
| FAME: | | | |

**Team Goods**

| | | | | | |
|---|---|---|---|---|---|
| Rerolls: | 3 | x | 70 000 | = | 210 000 |
| Fan Factor: | 7 | x | 10 000 | = | 70 000 |
| Assistant Coaches: | 0 | x | 10 000 | = | 0 |
| Cheerleaders: | 0 | x | 10 000 | = | 0 |
| Apothecary: | 1 | x | 50 000 | = | 50 000 |
| Treasury: | | | | | 60 000 |
| **Team Value:** | | | | | **1 760 000** |
| **Induced Value:** | | | | | **0** |
| **Match Value (TV for match):** | | | | | **1 760 000** |

MNG Journeyman New skill available Stat upgrade Stat downgrade