

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Arjen Ratten II	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger		0	0	0	0	0	0	80 000
2	Bastian Rattsteiger II	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, +1 Ma		1	3	0	0	1	15	110 000
3	Fronk Rattery	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Sure Hands, Side Step		4	9	0	3	2	47	140 000
4	Mirosratt Klo-se	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block		4	1	0	0	0	7	100 000
5	Mark van Rattel	Blitzer	7	3	3	8	Block, Tackle		0	0	0	1	2	12	110 000
6	Lodda Rattheus	Blitzer	7	3	3	8	Block, Mighty Blow, Guard		0	0	0	3	2	16	130 000
7	Klans Augentalratt	Thrower	7	3	3	6	Pass, Sure Hands, Block, -1 Av		4	1	0	0	1	12	90 000
9	Rattinha II	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
10	Oliratt Khan II	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
12	Gerd Müllratt	Lineman	7	3	3	7	Dodge		0	0	0	1	1	7	80 000
13	Rattlipp Lahm	Lineman	7	3	2	7	-1 Ag		0	0	0	0	0	0	50 000
15	Holgr Rattstuber	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
16	Kahl-Schwanz Rattenigge	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Stand Firm, Guard		1	0	0	5	2	21	190 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 14 14 0 13 11 137 1 230 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)	Team Goods
Bloodweiser Babes (0-2): ___ x 50 000	Rerolls: 3 x 60 000 = 180 000
Bribes (0-3): ___ x 100 000	Fan Factor: 7 x 10 000 = 70 000
Extra Training (0-4): ___ x 100 000	Assistant Coaches: 0 x 10 000 = 0
Halfing Master Chef (0-1): ___ x 300 000	Cheerleaders: 0 x 10 000 = 0
Wandering Apothecaries (0-2): ___ x 100 000	Apothecary: 1 x 50 000 = 50 000
Wizard (0-1): ___ x 150 000	Treasury: -140 000
Card budget: x	Team Value: 1 530 000
Gate:	Induced Value: 0
FAME:	Match Value (TV for match): 1 530 000