

Frostbolts

Race: Dark Elf

Head Coach: Dennis

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Elian Swiftfoot	Runner	7	3	4	6	Dump-Off, Dodge, Nerves of Steel, -1 Av		7	2	0	1	1	20	120 000
2	Fae Darkblood	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up		0	0	0	0	1	5	110 000
4	Seyronius	Blitzer	7	3	3	8	Block, Guard, -1 Ag		0	0	0	2	1	9	130 000
5	Ezuri	Blitzer	7	3	4	8	Block, Dodge, Side Step		0	3	0	2	1	18	140 000
7	Xantes	Blitzer	8	3	4	8	Block, Dodge, +1 Ma		2	2	0	1	2	20	150 000
9	Ferion Blackheart	Runner	7	3	4	7	Dump-Off		0	0	0	0	1	5	80 000
10	Celf	Lineman	6	3	4	8	Guard		0	0	0	1	1	7	100 000
11	Delf	Lineman	6	3	4	8			1	0	0	0	0	1	70 000
12	Eelf	Lineman	6	3	4	8	Block		1	1	0	1	1	11	90 000
14	Aelf	Lineman	6	3	4	8	Kick		1	1	0	0	1	9	90 000
15	Felf	Lineman	6	3	4	8			1	0	0	0	0	1	70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 13 9 0 8 10 106 1 150 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: -170 000
Team Value: 1 380 000
Induced Value: 0
Match Value (TV for match): 1 380 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade