

# Woodies with Hoodies

Race: Wood Elf

Head Coach: Fanny

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Willow Woo-Wop	Wardancer	8	3	4	7	Block, Dodge, Leap		0	1	0	1	0	5	120 000
3	Snoop Oaky-Oak	Wardancer	8	3	4	7	Block, Dodge, Leap, Strip Ball		1	0	0	2	1	10	140 000
6	Cherry Chunk Chap	Catcher	8	2	4	7	Catch, Dodge, Sprint		0	1	0	0	0	3	90 000
10	Notorious BO.n.SAI	Lineman	7	3	4	7			0	0	0	0	0	0	70 000
11	Lil' Maple Hustla	Lineman	7	3	4	7			0	0	0	0	1	5	70 000
12	Slim Sher-Whoot	Lineman	7	3	4	7			0	0	0	0	0	0	70 000
13	Tight Tree-Diggity	Lineman	7	3	4	7			0	0	0	0	0	0	70 000
14	Lumber R.I.P.Nut	Lineman	7	3	4	7			0	0	0	0	0	0	70 000
15	50 CorkZ	Lineman	7	3	4	7			0	0	0	1	0	2	70 000
16	Slick Spruce Wayne	Lineman	7	3	4	7	Dodge		1	1	0	0	1	9	90 000
17	B.I.G. Peckerwood	Lineman	7	3	4	7			1	0	0	0	0	1	70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 3 3 0 4 3 35 930 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x  
 Gate:  
 FAME:

### Team Goods

Rerolls: 2 x 50 000 = 100 000  
 Fan Factor: 0 x 10 000 = 0  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 100 000  
**Team Value: 1 080 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 080 000**