

Adler Altenwald

Race: High Elf

Head Coach: Christoph

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Athoniel Ironfist	Blitzer	7	3	3	8	Block, -1 Ag	MNG	0	0	0	0	0	0	100 000
2	Nagoneth Firearm	Blitzer	7	3	3	8	Block, -1 Ag	MNG	0	0	0	0	0	0	100 000
3	Rolar Eagleclaw	Catcher	8	3	4	7	Catch		0	0	0	0	1	5	90 000
4	Erlen Dragontail	Catcher	8	3	4	7	Catch		0	0	0	0	0	0	90 000
7	Rodrick Eagleeye	Thrower	6	3	4	8	Pass, Safe Throw		0	0	0	0	0	0	90 000
9	Heipeiros	Lineman	6	3	4	8			1	0	0	0	0	1	70 000
10	Cartumal	Lineman	6	3	4	8			0	0	0	0	0	0	70 000
11	Zumris	Lineman	6	3	4	8			0	0	0	0	0	0	70 000
12	Vircan	Lineman	6	3	4	8			0	0	0	0	0	0	70 000
13	Yinnelis	Lineman	6	3	4	8		MNG	0	0	0	0	0	0	70 000
14	Farren	Lineman	6	3	4	8			0	0	0	0	0	0	70 000

Total number of players next game: 8/11

Totals (excl TV for MNG players): 1 0 0 0 1 6 620 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 0 x 10 000 = 0
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 0 x 50 000 = 0
 Treasury: 50 000
Team Value: 720 000
Induced Value: 0
Match Value (TV for match): 720 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade