

Frankenthaler Gang

Race: Chaos Pact

Head Coach: Zoesky

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	T-Rex	Chaos Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate		0	0	0	0	0	0	110 000
2	Olli	Chaos Ogre	5	5	2	9	Loner, Bone-head, Mighty Blow, Thick Skull, Throw Team-Mate		0	0	0	0	1	5	140 000
3	Muschi	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal		0	0	0	1	0	2	150 000
4	Sqinglar Freshnoob	Goblin Renegade	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty		0	0	0	0	0	0	40 000
5	Manfred	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
6	Martin	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
7	Fips	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
8	Tom	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
9	Boland	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
10	Ramos	Marauder	6	3	3	8			0	0	0	0	0	0	50 000
11	Phil	Marauder	6	3	3	8			0	0	0	0	0	0	50 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 1 1 7 790 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)	Team Goods
Bloodweiser Babes (0-2): ___ x 50 000	Rerolls: 3 x 70 000 = 210 000
Bribes (0-3): ___ x 100 000	Fan Factor: 0 x 10 000 = 0
Extra Training (0-4): ___ x 100 000	Assistant Coaches: 0 x 10 000 = 0
Halfing Master Chef (0-1): ___ x 300 000	Cheerleaders: 0 x 10 000 = 0
Wandering Apothecaries (0-2): ___ x 100 000	Apothecary: 0 x 50 000 = 0
Wizard (0-1): ___ x 150 000	Treasury: 40 000
Card budget: x	Team Value: 1 000 000
Gate:	Induced Value: 0
FAME:	Match Value (TV for match): 1 000 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade