

Unnamed Rattenpack

Race: Skaven

Head Coach: Fanny

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Blitzer	7	3	4	8	Block, +1 Ag		0	0	0	1	1	7	130 000
2	Unnamed	Blitzer	7	3	3	8	Block		0	0	0	0	0	0	90 000
3	Unnamed	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block		0	2	0	0	0	6	100 000
4	Unnamed	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger		0	1	0	0	0	3	80 000
7	Unnamed	Thrower	7	3	3	7	Pass, Sure Hands		0	1	0	0	0	3	70 000
9	Unnamed	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
10	Unnamed	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
11	Unnamed	Lineman	7	3	3	7			0	0	0	0	0	0	50 000
13	Unnamed	Lineman	7	3	3	7	1 Ni	MNG	0	0	0	0	0	0	50 000
16	Unnamed	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal		0	0	0	0	1	5	150 000

Total number of players next game: 9/10

Totals (excl TV for MNG players): 0 4 0 1 2 24 770 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 60 000
Team Value: 1 020 000
Induced Value: 0
Match Value (TV for match): 1 020 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade