

# Baiertal Ravens

Race: Undead

Head Coach: Oli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	NA	Mummy	3	5	1	9	Mighty Blow, Regeneration		0	0	0	1	0	2	120 000
2	NA	Mummy	3	5	1	9	Mighty Blow, Regeneration		0	0	0	0	0	0	120 000
3	NA	Wight	6	3	3	8	Block, Regeneration, Mighty Blow		0	0	0	1	1	7	110 000
4	NA	Wight	6	3	3	8	Block, Regeneration		0	0	0	0	0	0	90 000
5	NA	Ghoul	7	3	3	7	Dodge		0	0	0	0	0	0	70 000
6	NA	Ghoul	7	3	3	7	Dodge		0	0	0	0	0	0	70 000
7	NA	Ghoul	7	3	3	7	Dodge		0	0	0	0	0	0	70 000
8	NA	Ghoul	7	3	3	7	Dodge		0	1	0	0	0	3	70 000
9	NA	Zombie	4	3	2	8	Regeneration	MNG	0	0	0	0	0	0	40 000
10	NA	Zombie	4	3	2	8	Regeneration		0	0	0	1	0	2	40 000
11	NA	Zombie	4	3	2	8	Regeneration		0	0	0	0	0	0	40 000
13	BeBack, Will	Journeyman	4	3	2	8	Regeneration, Loner		0	0	0	0	0	0	40 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 0 1 0 3 1 14 840 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x  
 Gate:  
 FAME:

### Team Goods

Rerolls: 2 x 70 000 = 140 000  
 Fan Factor: 1 x 10 000 = 10 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 110 000  
**Team Value: 990 000**  
**Induced Value: 0**  
**Match Value (TV for match): 990 000**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade