

Bammental Bills

Race: Chaos

Head Coach: Oli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Skudeszab The Skinner	Chaos Warrior	5	4	3	9	Block, Guard		2	0	0	3	2	18	140 000
2	Gaodeszatch Thunderlash	Chaos Warrior	5	4	3	9	Block		0	0	0	1	2	12	120 000
3	Yrzrex Deathsworn	Chaos Warrior	5	4	3	9	Block		0	0	0	2	1	9	120 000
4	Strily Chaosheart	Chaos Warrior	5	4	3	9	Block		0	0	0	1	1	7	120 000
5	Garagax	Beastman	6	3	3	8	Horns, Block, Mighty Blow		0	3	0	4	0	17	100 000
6	Puriron	Beastman	6	3	3	8	Horns, Block		0	5	0	0	0	15	80 000
7	Manon	Beastman	6	3	3	8	Horns, Block		1	1	0	2	1	13	80 000
8	Kassostur	Beastman	6	3	3	8	Horns, Block		1	2	0	2	0	11	80 000
9	Haladekai	Beastman	6	3	3	8	Horns		0	0	0	1	0	2	60 000
10	Halagor	Beastman	6	3	3	8	Horns		0	0	0	1	0	2	60 000
11	Kulas	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
12	Yganon	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
16	Maxus	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Claw/Claws, Block		0	0	0	4	4	28	200 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 4 11 0 21 11 134 1 280 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 4 x 60 000 = 240 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 240 000
Team Value: 1 620 000
Induced Value: 0
Match Value (TV for match): 1 620 000