

Tairnbach Titans

Race: Dwarf

Head Coach: Oli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Urbrigin Brightheart	Blitzer	5	3	3	9	Block, Thick Skull		0	0	0	0	0	0	80 000
2	Gogduldrom Bitterforge	Blitzer	6	3	3	9	Block, Thick Skull, +1 Ma		0	0	0	0	2	10	110 000
3	Dogdudard Richhelm	Runner	6	3	3	8	Sure Hands, Thick Skull		0	0	0	0	0	0	80 000
5	Trogdargrat Strongmaker	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull		0	0	0	0	0	0	90 000
7	Algoar Leadrage	Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
8	Dritrogg Leadhand	Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
9	Daldragg Lightbuster	Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
10	Bribroc Lightshaper	Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	1	0	2	70 000
11	Kregeket Leadcrest	Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
20	Larry Stoneseecker	Journeyman	4	3	2	9	Block, Tackle, Thick Skull, Loner		0	0	0	0	0	0	70 000
21	Larry Nobleseecker	Journeyman	4	3	2	9	Block, Tackle, Thick Skull, Loner		0	0	0	0	0	0	70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 1 2 12 850 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 0 x 10 000 = 0
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 50 000
Team Value: 1 050 000
Induced Value: 0
Match Value (TV for match): 1 050 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade