

# Pangaea Punishers

Race: Lizardman

Head Coach: Thorsten

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Tyrannosaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
2	Ceratosaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
3	Allosaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
4	Tarbosaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
5	Carnotaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
6	Albertosaurus	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
7	Baryonyx	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
8	Dilophosaurus	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
9	Utahraptor	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
10	Deinonychus	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
11	Velociraptor	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 0 780 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x  
 Gate:  
 FAME:

### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 0 x 10 000 = 0  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 0 x 50 000 = 0  
 Treasury: 40 000  
**Team Value: 960 000**  
**Induced Value: 0**  
**Match Value (TV for match): 960 000**