

# Bruchsal Buccaneers

Race: Lizardman

Head Coach: Oli

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	C	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
4	D	Saurus	6	4	1	9			0	0	0	0	1	5	80 000
5	E	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
6	F	Saurus	6	4	1	9			0	0	0	0	0	0	80 000
7	1	Skink	8	2	3	7	Dodge, Stunty		0	1	0	0	0	3	60 000
9	3	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
10	4	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000
11	5	Skink	8	2	3	7	Dodge, Stunty		0	0	0	0	0	0	60 000

Total number of players next game: 8/8

Totals (excl TV for MNG players): 0 1 0 0 1 8 560 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)	Team Goods
Bloodweiser Babes (0-2): __ x 50 000	Rerolls: 3 x 60 000 = 180 000
Bribes (0-3): __ x 100 000	Fan Factor: 1 x 10 000 = 10 000
Extra Training (0-4): __ x 100 000	Assistant Coaches: 0 x 10 000 = 0
Halfing Master Chef (0-1): __ x 300 000	Cheerleaders: 0 x 10 000 = 0
Wandering Apothecaries (0-2): __ x 100 000	Apothecary: 0 x 50 000 = 0
Wizard (0-1): __ x 150 000	Treasury: 80 000
Card budget: x	<b>Team Value: 750 000</b>
Gate:	<b>Induced Value: 0</b>
FAME:	<b>Match Value (TV for match): 750 000</b>

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade