

Die Seelenschürfer

Race: Chaos Dwarf

Head Coach: Ama

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Hobbo	Hobgoblin	6	4	3	7	+1 St		0	2	0	0	0	6	90 000
2	Hobbo Gobbo	Hobgoblin	6	3	3	7			0	0	0	0	0	0	40 000
3	Hobgob	Hobgoblin	6	3	3	7			0	0	0	0	0	0	40 000
4	Hufschmied	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	1	0	2	70 000
5	Bronzefaust	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
6	Horndrechsler	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
7	Schlachter	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	0	0	0	70 000
8	Klauenschmied	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow		0	0	0	3	2	16	110 000
9	Goro	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull		0	0	0	1	0	2	70 000
10	Amydas	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull		0	0	0	0	0	0	130 000
11	Aphidas	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block		0	1	0	0	1	8	150 000
12	Bobbo	Hobgoblin	6	3	3	7			0	0	0	0	0	0	40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 3 0 5 3 34 950 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 0
Team Value: 1 240 000
Induced Value: 0
Match Value (TV for match): 1 240 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade