

# Nußloch Expendables

Race: Chaos

Head Coach: Matze

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Dolph Lundgren	Chaos Warrior	5	4	3	9	Block, Guard, Mighty Blow, Dodge		0	3	0	9	6	57	190 000
2	Sylvester Stallone	Chaos Warrior	5	4	3	9	Block, Guard, Mighty Blow, Claw/Claws		0	2	0	14	6	64	180 000
3	Jason Statham	Chaos Warrior	5	4	3	9	Block, Guard, Mighty Blow, Dodge		0	2	0	11	5	53	190 000
4	Charisma Carpenter	Chaos Warrior	5	4	3	9	Block, Guard, Claw/Claws, Mighty Blow		1	3	0	12	8	74	180 000
5	Hank Amos	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
6	Jet Li	Beastman	6	3	3	8	Horns, Block, Tackle		1	1	0	1	2	16	100 000
7	Eric Roberts	Beastman	6	3	3	8	Horns, Block		0	2	0	0	0	6	80 000
8	Randy Couture	Beastman	6	3	3	8	Horns, Block		0	0	0	0	2	10	80 000
9	Mickey Rourke	Beastman	7	3	4	8	Horns, Block, Two Heads, Sure Hands, +1 Ma, +1 Ag		2	37	0	2	1	122	190 000
10	Gary Daniels	Beastman	6	3	3	8	Horns		0	0	0	0	1	5	60 000
11	Bruce Willis	Beastman	6	3	3	8	Horns		0	0	0	0	0	0	60 000
16	Terry Crews	Minotaur	5	5	2	10	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Claw/Claws, Guard, Tentacles, +2 Av		0	0	0	40	4	100	270 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 4 50 0 89 35 507 1 640 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x  
 Gate:  
 FAME:

### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 10 x 10 000 = 100 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 100 000  
**Team Value: 1 970 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 970 000**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade