

What's-a-ball Warriors

Race: Orc

Head Coach: Norbert

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Ulfrik Skullhack	Black Orc Blocker	4	4	2	9			0	0	0	0	1	5	80 000
2	Grimjaw Gitslash	Black Orc Blocker	4	4	2	9			0	0	0	0	0	0	80 000
3	Krug Painspear	Blitzer	6	3	3	9	Block		0	1	0	1	1	10	80 000
4	Gort Skullhack	Blitzer	6	3	3	9	Block, Dodge		0	0	1	0	1	7	110 000
5	Oaf Kneebreaker	Thrower	5	3	3	8	Sure Hands, Pass		1	0	0	0	0	1	70 000
6	Grobba da Lobba	Black Orc Blocker	4	4	2	9			0	0	0	0	0	0	80 000
7	Skrappa Snotbeater	Black Orc Blocker	4	4	2	9			0	0	0	0	0	0	80 000
8	Izzi the Frog	Blitzer	6	3	3	9	Block		0	0	0	2	0	4	80 000
9	Durf Smacktalka	Blitzer	6	3	3	9	Block		0	1	0	1	0	5	80 000
10	Hack Grimtoof	Lineman	5	3	3	9			1	0	0	0	0	1	50 000
11	Gurg the Whack	Lineman	5	3	3	9			1	0	0	0	0	1	50 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 3 2 1 4 3 34 840 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)	Team Goods
Bloodweiser Babes (0-2): ___ x 50 000	Rerolls: 3 x 60 000 = 180 000
Bribes (0-3): ___ x 100 000	Fan Factor: 0 x 10 000 = 0
Extra Training (0-4): ___ x 100 000	Assistant Coaches: 0 x 10 000 = 0
Halfing Master Chef (0-1): ___ x 300 000	Cheerleaders: 0 x 10 000 = 0
Wandering Apothecaries (0-2): ___ x 100 000	Apothecary: 1 x 50 000 = 50 000
Wizard (0-1): ___ x 150 000	Treasury: 20 000
Card budget: x	Team Value: 1 070 000
Gate:	Induced Value: 0
FAME:	Match Value (TV for match): 1 070 000

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade