

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Franzi	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Wrestle, Side Step		1	4	0	2	0	17	150 000
2	Ricarda	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block		0	1	0	0	1	8	130 000
3	Frigga	Blitzer	6	3	4	8	Block, -1 Ma		0	0	0	2	0	4	100 000
4	Fulla	Blitzer	7	3	4	8	Block, Dodge, Guard		0	1	0	5	1	18	150 000
5	Balder	Blitzer	7	3	4	8	Block, Dodge, Guard		2	2	1	1	2	22	150 000
6	Nanna	Blitzer	7	3	4	8	Block, Dodge, Tackle, Mighty Blow		1	6	0	3	3	40	170 000
7	Hel	Lineman	6	3	4	8	Block, Dodge		2	1	0	1	3	22	110 000
8	Linos	Lineman	6	3	4	8			0	0	0	0	1	5	70 000
11	Sol	Lineman	6	3	4	8	Block		0	0	0	1	1	7	90 000
12	Malanthir	Lineman	5	3	4	8	-1 Ma		0	0	0	0	0	0	70 000
13	Forseti	Runner	7	3	4	7	Dump-Off, Nerves of Steel, Strong Arm		4	3	0	0	2	23	130 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 10 18 1 15 14 166 1 320 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x
 Gate:
 FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 6 x 10 000 = 60 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: -200 000
Team Value: 1 600 000
Induced Value: 0
Match Value (TV for match): 1 600 000