

Frostbolts	Race: Dark Elf	Head Coach: Dennis
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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	13	9	0	8	10	106	1 150 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	3	x	10 000	=	30 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		Cheerleaders: 0 x 10 000 = 0

Wandering Apothecaries (0-2): x 100 000		Apothecary:	1	x	50 000	=	50 000
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Wizard (0-1):	—	x	150 000	Treasury:	-170 000
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	Card budget:	x	Team Value:	1 380 000
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Gate:	Induced Value:	0
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FAME:	Match Value (TV for match):	1 380 000
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Fan Factor:	3	x	10 000	=	30 000

Extra Training (0-4):	0	x	100 000	=	0
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[illegible]

Gate:	Induced Value:	0
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FAME:	Match Value (TV for match):	1 380 000
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■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade