Hühnerfeld Harpies

Race: Elf

Head Coach: Christoph

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Verphendon Gromelwa	Blitzer	7	3	4	8	Block, Side step, Dodge		0	0	0	0	2	10	130 000
2	Rilaithron Feltanmae	Blitzer	7	3	4	6	Block, Side step, Dodge, -2 Av	MNG	1	0	0	0	1	6	130 000
3	Mortaleth Tinuren	Catcher	7	3	4	7	Catch, Nerves of Steel, Dodge, -1 Ma		0	2	0	1	0	8	120 000
4	Gonmundaedon Galonren	Catcher	8	3	4	7	Catch, Nerves of Steel, +1 Ma, -1 Ma		0	3	0	0	0	9	130 000
5	Lyien Cromlond	Thrower	6	3	4	7	Pass, Accurate		8	0	0	0	1	13	90 000
6	Eglerborn Shardragiel	Lineman	6	3	4	7			0	0	0	1	0	2	60 000
7	Aerian Aereame	Lineman	6	3	4	7			0	0	0	0	0	0	60 000
8	Fimon Sharairin	Lineman	6	3	4	7	Kick		0	2	0	0	0	6	80 000
9	Agorbar Undotaure	Lineman	6	3	4	7			0	0	0	0	1	5	60 000
10	Rilaithron Yraueth	Lineman	6	3	4	7		MNG	0	0	0	0	0	0	60 000
11	Belegion	Lineman	6	3	4	7	Dodge		2	0	0	1	1	9	80 000
12	Unnamed	Catcher	8	3	4	7	Catch, Nerves of Steel		0	0	0	0	0	0	100 000

Total number of players next game: 10/12

Totals (excl TV for MNG players): 11 7 0 3 6 68 910 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	
Gate:			
FAME:			

Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	1	x	10 000	=	10 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					60 000
Team Value:					**1 120 000**
Induced Value:					**0**
Match Value (TV for match):					**1 120 000**

MNG Journeyman New skill available Stat upgrade Stat downgrade