Fight Club

Race: Orc

Head Coach: Willi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Robert Paulson	Black Orc Blocker	4	4	2	9			0	0	0	0	0	0	80 000
2	BO2	Black Orc Blocker	4	4	2	9	Block, Guard, Mighty Blow		0	1	0	4	4	31	140 000
3	Angel Face	Black Orc Blocker	4	4	2	9			0	0	0	0	0	0	80 000
4	BO4	Black Orc Blocker	4	5	2	9	Block, Mighty Blow, +1 St		0	0	0	7	6	44	170 000
5	Bl1	Blitzer	6	3	3	9	Block, Guard, Mighty Blow		0	5	0	4	1	28	120 000
6	Bl2	Blitzer	7	3	3	9	Block, Guard, Tackle, +1 Ma		0	6	0	3	4	44	150 000
7	Bl3	Blitzer	6	3	3	9	Block, Guard		0	2	0	2	0	10	100 000
13	LO2	Lineman	5	3	3	9	Block, Dirty Player		2	1	0	3	1	16	90 000
14	Bl4	Blitzer	6	4	3	9	Block, Tackle, Mighty Blow, +1 St		0	2	0	11	3	43	170 000
15	TH1	Thrower	6	3	3	8	Sure Hands, Pass, Block, Accurate, Tackle, +1 Ma		12	14	0	3	0	60	160 000
16	Do not feed the Troll	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate		0	0	0	2	0	4	110 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 14 31 0 39 19 280 1 370 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	
Gate:			
FAME:			

Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	8	x	10 000	=	80 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					0
Team Value:					**1 680 000**
Induced Value:					**0**
Match Value (TV for match):					**1 680 000**

MNG Journeyman New skill available Stat upgrade Stat downgrade