

Rollende Fässer

Race: Dwarf

Head Coach: Charly

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	0	1	0	2	1	12	870 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducement 1: A 10% discount on the next match ticket. 2. Inducement 2: A 15% discount on the next match ticket. 3. Inducement 3: A 20% discount on the next match ticket. 4. Inducement 4: A 25% discount on the next match ticket. 5. Inducement 5: A 30% discount on the next match ticket.	1. Team Goods 1: A 10% discount on the next match ticket. 2. Team Goods 2: A 15% discount on the next match ticket. 3. Team Goods 3: A 20% discount on the next match ticket. 4. Team Goods 4: A 25% discount on the next match ticket. 5. Team Goods 5: A 30% discount on the next match ticket.

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	1	x	10 000	=	10 000
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Extra Training (0-4): ___ x 100 000	Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):	— x 300 000	
		Cheerleaders: 0 x 10 000 = 0

Wandering Apothecaries (0-2):	— x 100 000			Apothecary:	1	x	50 000	=	50 000
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Wizard (0-1):	—	x	150 000	Treasury:	0
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Card budget:	x	Team Value:	1 080 000
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Gate:	Induced Value:	0
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FAME:	Match Value (TV for match):	1 080 000
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	1	x	10 000	=	10 000
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Extra Training (0-4): ___ x 100 000	Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):	— x 300 000	
		Cheerleaders: 0 x 10 000 = 0

Wandering Apothecaries (0-2):	— x 100 000	
		Apothecary: 1 x 50 000 = 50 000

Wizard (0-1):	—	x	150 000	Treasury:	0
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[illegible]

Gate:	Induced Value:	0
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FAME:	Match Value (TV for match):	1 080 000
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■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade